

Upgrading to PTW Version 11.0

from V10.0 or Earlier

This Document Includes: Project Backups Installation Importing Library Models and Other Files

Important Notes:

- Projects created and/or opened in PTW V11.0 are <u>NOT</u> backwards compatible with older versions of the software.
- PTW V11.0 will only work for licenses that have a valid maintenance agreement at the time of release.
- Before you install PTW V11.0, it is good practice to create backups on all of your projects in V10.0 for safekeeping and archiving purposes.



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PTW V11.0 Upgrade Instructions

Creating Project Backups

You must use your existing version (V10 or older) of the PTW software to create backups.

- 1. Start PTW V10.0 and open a project.
- 2. Click on the Project menu > Backup.
- 3. Type in a backup name and save it to a directory where you can easily find it. This will create a folder at that location with all the information and data you need to run the project, including a condensed library with all the library files used within the project.

Software Installation

- 1. Rename your existing PTW32 folder. Go to your C: drive using Windows Explorer.
- 2. Look for the PTW32 folder that contains your V10.0 software. If you have more than one PTW32 folder, you should remove the ones that are not being used. Make sure you do not have any important projects or files you need in those folders.
- 3. Rename your PTW32 folder to PTW32_V10.
- 4. Install PTW V11.0. (Default as C:\PTW32)
- 5. If you are using a network key, copy these two files below into the same directories for V11.0 (C:\PTW32) so your new software can find the network key.

C:\PTW32_V10\bin\nethasp.ini
C:\PTW32_V10\lib\nethaspip.ini (if it exists)

6. If you did not create any custom library models, forms, arc flash labels, or Datablock Formats, or want to start from a fresh installation, then this completes the installation process. You may start the new V11.0 software.

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Importing Custom V10.0 Libraries

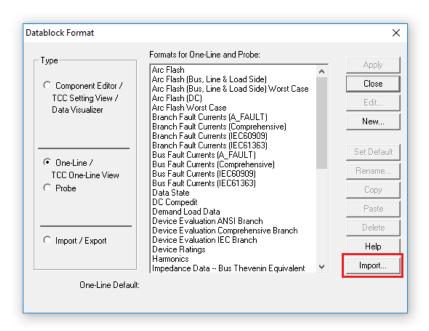
- Custom files/devices are library files that you have built yourself or files that you have added to your PTW library file.
- Only one official library file is included with PTW V11.0 (C:\PTW32\Lib\Ptw.lib). It is recommended that you import all your custom library models into this file)
- 1. Start PTW V11.0.
- 2. Click on the Document menu > Library > PTW Library and click OK.
- 3. Browse to and open C:\PTW32 V10\Ptw.lib.
- 4. Repeat steps #2 to open your new V11.0 library. Browse to and open C:\PTW32\Lib\Ptw.lib.
- 5. With both of these library file windows open, cascade the two library windows and expand out the CAPTOR tree to see all the sections.
- 6. Importing your old library models is a simple copy and paste process. Find the models that you want to copy. Select/highlight it, right click, and select Copy.
- 7. Navigate to the same section in your new V11.0 library, right-click on the right hand side, and select Paste.
- 8. Repeat these steps until all the devices you need have been copied over.

For more information on copying and pasting models between libraries see this FAQ: https://support.skm.com/KB/View/15072-merging-libraries



Importing Custom V10.0 Datablocks

- 1. Start PTW V11.0.
- 2. Click on Run menu > Datablock Format. Then click the "Import" button.



3. Browse to C:\PTW32_V10\Lib. Select and open an .fmt file

Draw.fmt (One-line Datablocks)

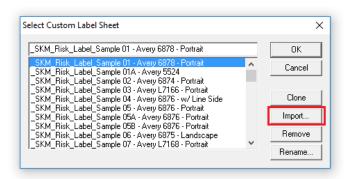
Compedit.fmt (Component Editor Datablocks)

ImpExp.fmt (Import/Export Datablocks)

4. A selection of available Datablock formats will be displayed. Select the custom Datablock formats that you want to import and click OK.

Importing Custom Arc Flash Labels

- 1. Start PTW V11.0.
- 2. Click on Run menu > Arc Flash Evaluation.
- 3. Click on the Custom Label button.
- 4. Click on the Designer button.
- 5. Click on the Styles button to see a list of label labels shipped with PTW V11.0.
- 6. Click on the Import button and select and open C:\PTW32_V10\Lib\CustomLabel.dat
- 7. Select the labels you want to import. Click OK import your old labels.



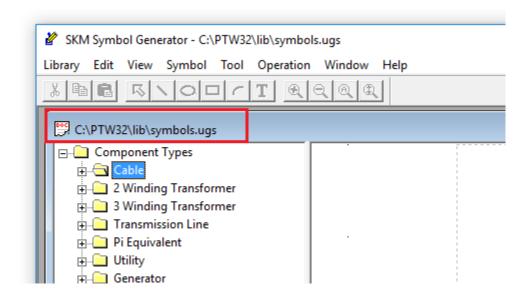
Importing Custom Arc Flash PPE Tables

The PPE table is saved in a file called FR Clothing.ss3 (or FR Clothing Metric.ss3).

- 1. Close PTW V11.0.
- 2. Using windows explorer, copy C:\PTW32_V10\Lib\FR_Clothing.ss3.
- 3. Paste into C:\PTW32\Lib

Importing Custom Oneline Symbols

- 1. Close PTW V11.0.
- 2. Start the Symbol Generator program through the Start menu or (C:\PTW32\bin\Symgen.exe).
- 3. The V11.0 symbols library is automatically loaded. Notice that the symbols library file path is C:\PTW32\lib\symbols.ugs.

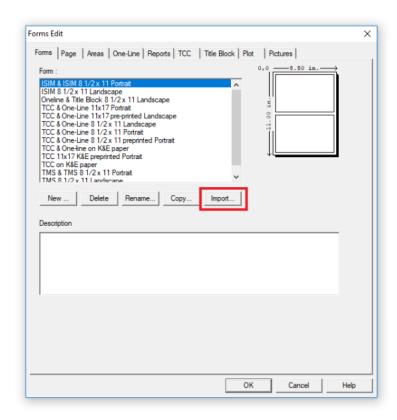


- 4. Open the V10.0 Symbols.ugs file from C:\PTW32 V10\Lib\Symbols.ugs.
- 5. Importing your old symbol models is a simple copy and paste process. Find the V10.0 models that you want to copy. Select it, right click, and select Copy.
- 6. Navigate to the same section in your new V11.0 symbols library, right-click on the tree, and select Paste.
- 7. Repeat these steps until all the symbols you need have been copied over.



Importing Custom Print Forms

- 1. Start PTW V11.0.
- 2. Click on Document menu > Form Layout. Then click the "Import" button.



- 3. Browse to and open C:\PTW32 V10\Lib\PTWFORMS.FRM
- 4. Select the forms you want to import and click OK.

Questions?

Contact SKM Technical Support at support@skm.com with your serial number. Or call 310-698-4700 ext 2 Monday – Friday from 7am – 5pm Pacific Time.